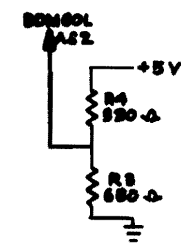
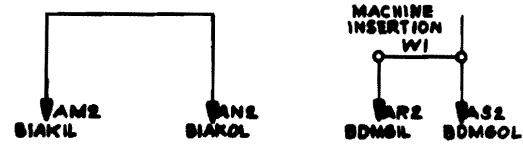
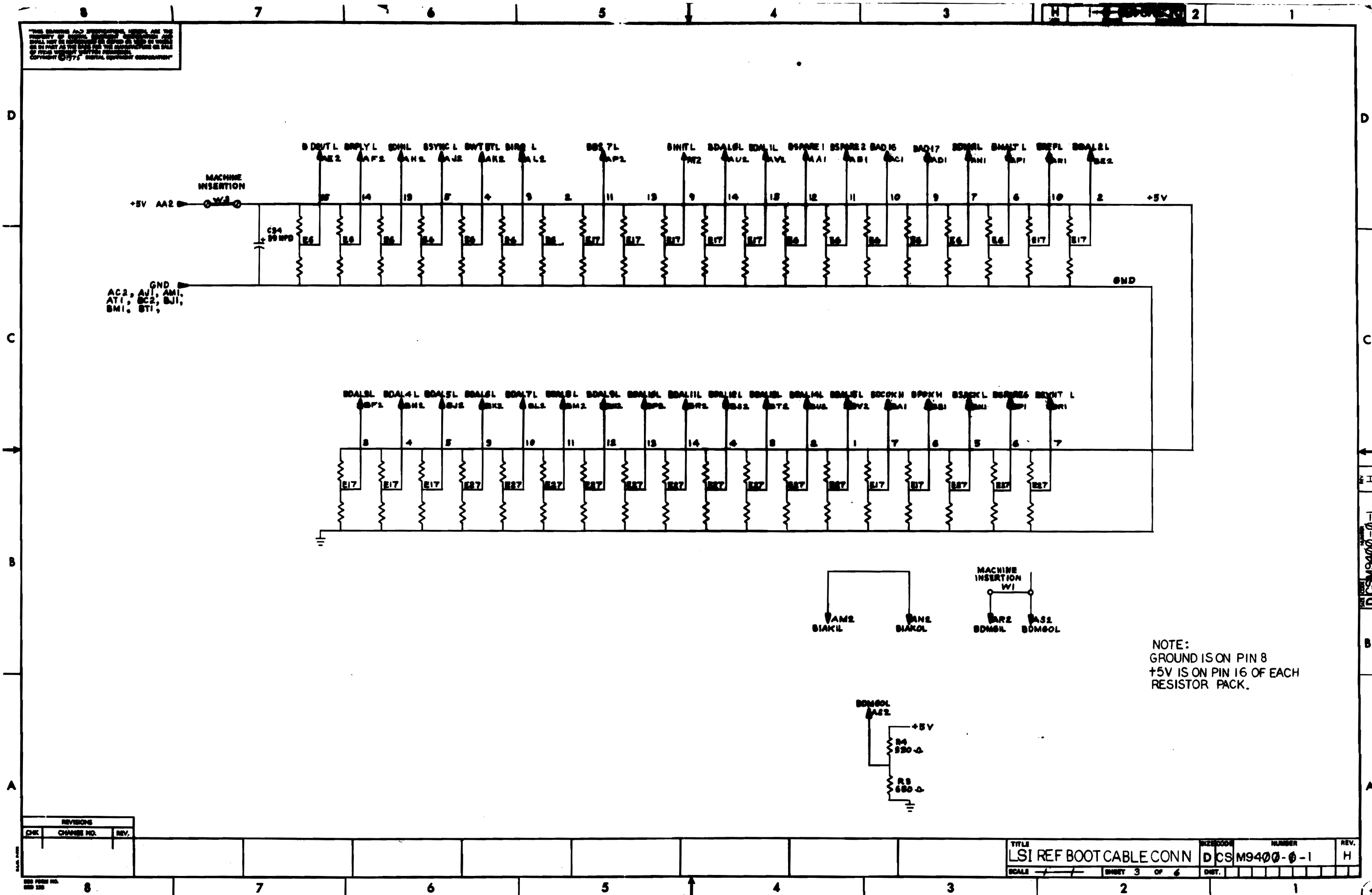


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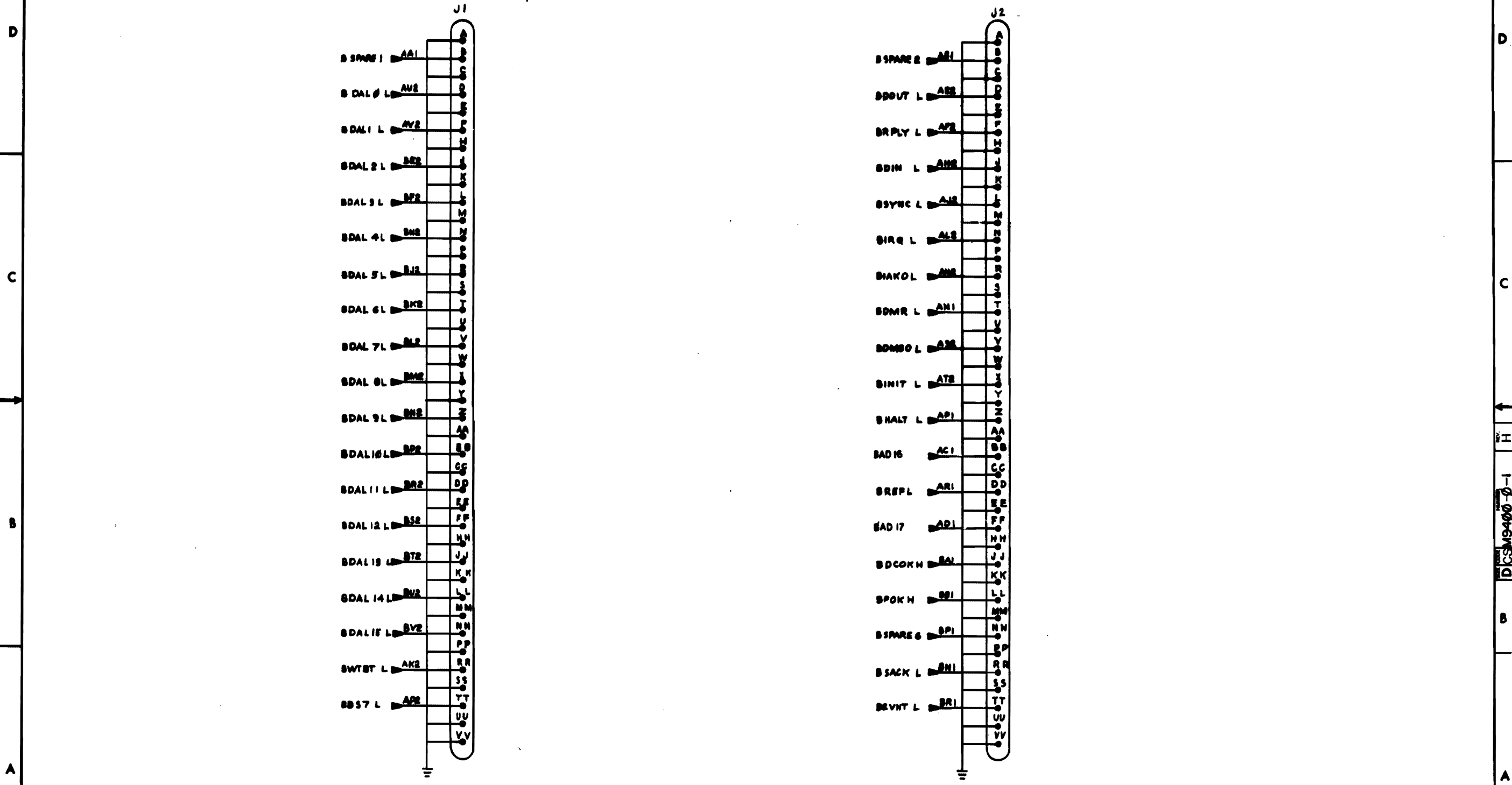
NOTE:
GROUND IS ON PIN 8
+5V IS ON PIN 16 OF EACH
RESISTOR PACK.

REVISIONS		
CHK	CHANGE NO.	REV.

TITLE	LSI REF BOOT CABLE CONN	SIZE CODE	D CS M9400-0-1	NUMBER		REV.	H
SCALE		SHEET	3 OF 6	DIST.			

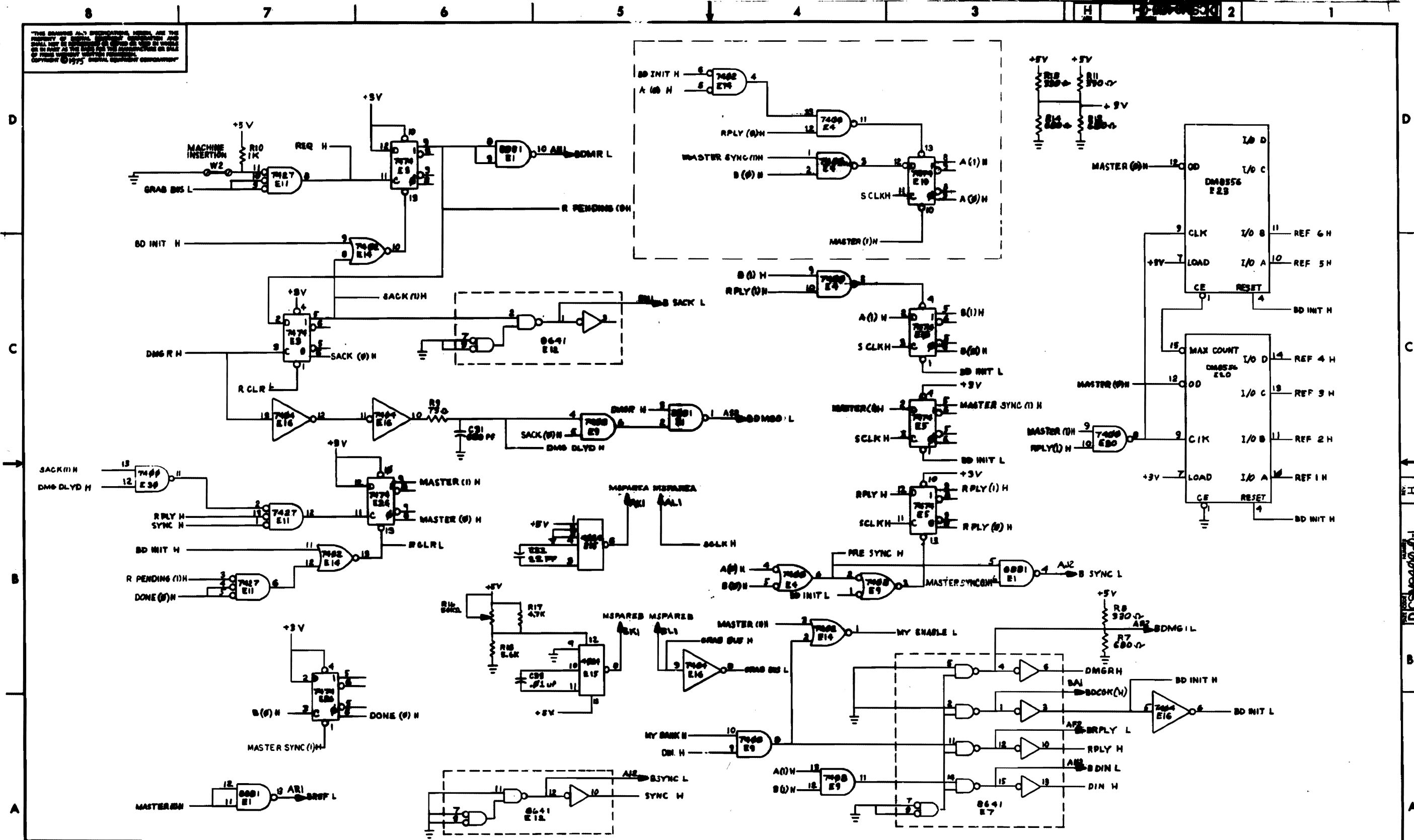
D CS M9400-0-1

THE INFORMATION CONTAINED HEREIN IS UNCLASSIFIED EXCEPT WHERE SHOWN OTHERWISE



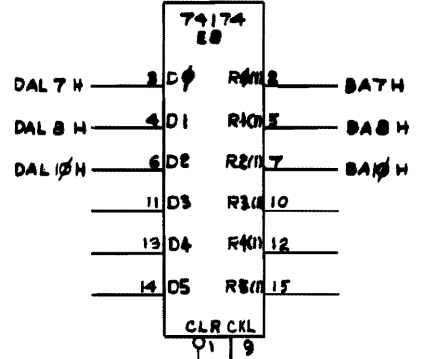
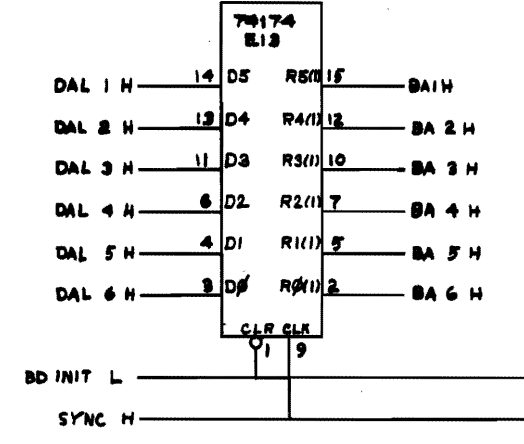
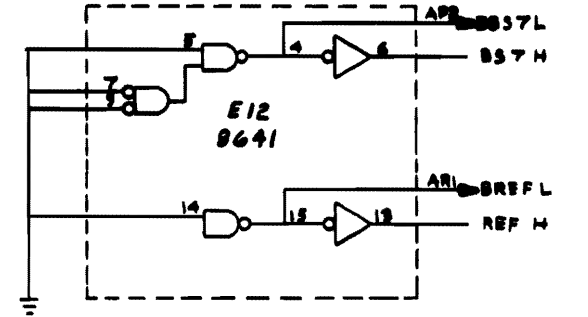
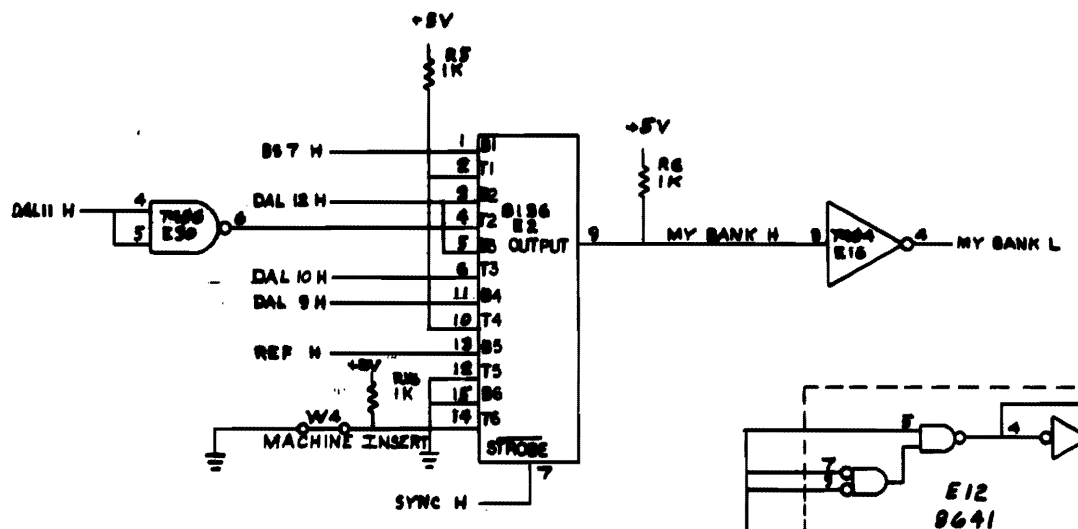
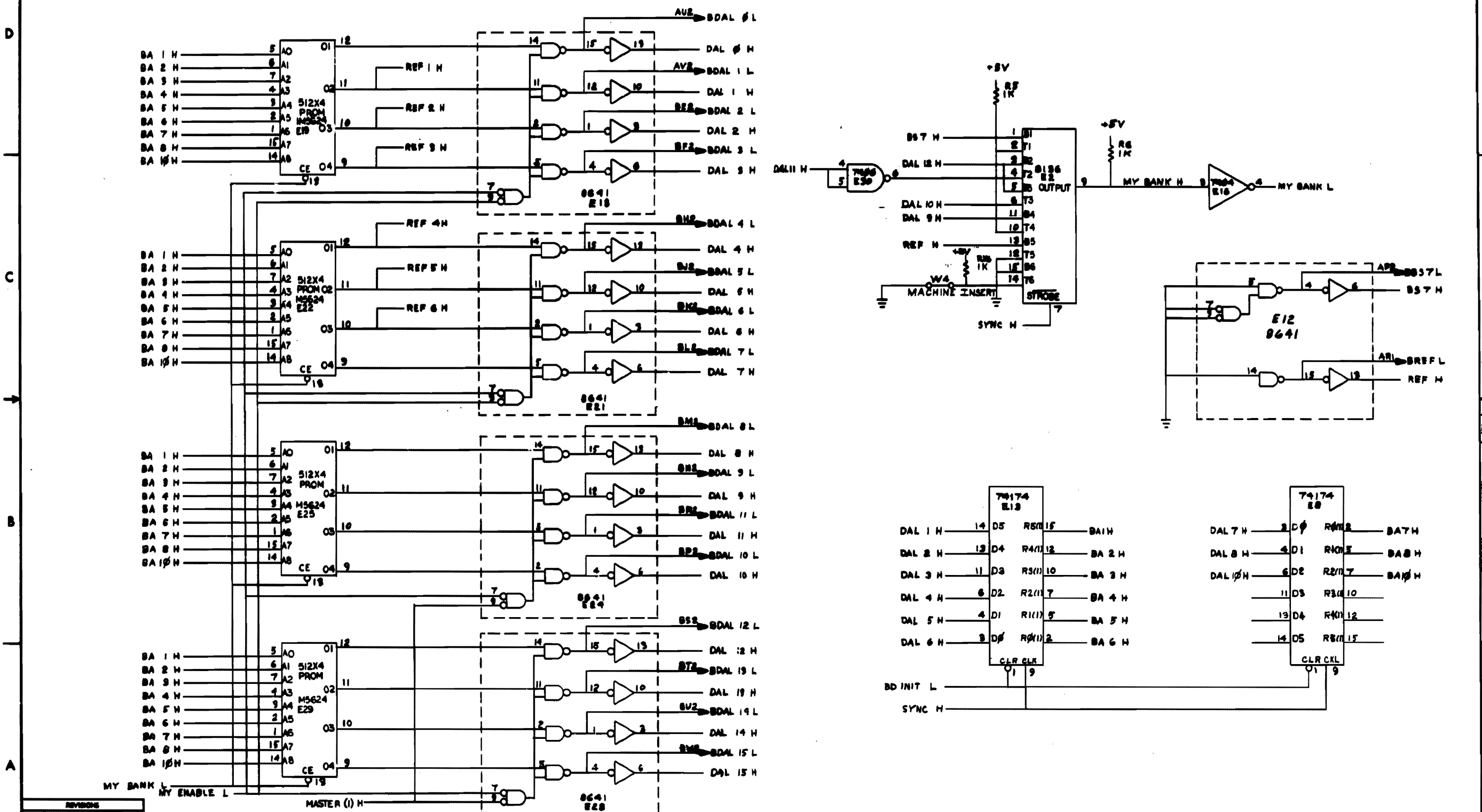
REVISIONS		
CHK	CHANGE NO.	REV.

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REV.	NO.	DATE	BY	CHKD	APP'D	TITLE	SCALE	SHEET	OF	TOTAL	NO.	REV.
						LSI REF BOOT CABLE CONN		5	OF	6	D.C.S. M9400-0-1	H

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REVISIONS		
CHK	CHANGE NO.	REV.

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DIGITAL EQUIPMENT CORPORATION

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596	GETNUM - GET OCTAL NUMBER INTO RO
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664	RXV11 - FLOPPY DISK BOOTSTRAP
722	ABSLDR - ABSOLUTE BINARY LOADER -- V007A
876	RK11 - DISK DRIVE BOOTSTRAP

FIRST USED ON OPTION MODEL	QTY.	DESCRIPTION	PART NO.	ITEM NO.
LSI11		PARTS LIST		
DRN. <i>D. Neely</i>	DATE 3 MAR 76	 DIGITAL EQUIPMENT CORPORATION MAYNARD, MASSACHUSETTS TITLE LSI11 ROM LIST/BOOT NO. 1		
CHK'D <i>D. Neely</i>	DATE 7 MAR 76			
ENG. <i>Tom Whitaker</i>	DATE 3/11/76			
PROJ. ENG. <i>M.E. Leussink</i>	DATE 3/12/76			
PROD. <i>J. R.</i>	DATE 3-15-76			
NEXT HIGHER ASSEMBLY				
B-DD-REV11-0		SIZE	CODE	NUMBER
SCALE		K	CS	REV11-0-3
SHEET 1 OF 26		DIST.		

SH # 2

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.SBTTL DEFINITIONS

000000	L,CKSM	0	X0	
000000	R0	0	X0	
000001	L,ADR	0	X1	
000001	R1	0	X1	
000002	L,BC	0	X2	
000002	R2	0	X2	
000003	L,BYT	0	X3	
000003	R3	0	X3	
000004	R4	0	X4	
000005	L,PTR	0	X5	
000005	R5	0	X5	
000006	SP	0	X6	
000007	PC	0	X7	
177560	TKS	0	177560	!KEYBOARD STATUS REGISTER
177562	TKB	0	177562	!KEYBOARD BUFFER REGISTER
177564	TPS	0	177564	!CONSOLE PRINTER STATUS REGISTER
177566	TPB	0	177566	!CONSOLE PRINTER BUFFER REGISTER
000015	CR	0	15	!CARRIAGE RETURN
000012	LF	0	12	!LINE FEED
177170	RXCS	0	177170	!FLOPPY DISK COMMAND STATUS REGISTER
177550	PCCS	0	177550	!PC11 COMMAND STATUS REGISTER
177404	RKCS	0	177404	!WORD COUNT REGISTER FOR RK11
002000	BIT10	0	002000	!BIT 10 MASK
100000	BIT15	0	100000	!BIT 15 MASK
020040	BITS.13	0	020040	!BIT 5 & 13 MASK

SH#

```

41
42      .ENABLE A08
43
44
45      .IIF NDF GONOGO, GONOGO = 173000
46
47      .SBTTL ROM AREA 173000 - 173777
48      ;*****
49      ;THIS AREA OF ROM CONTAINS THE GO-NOGO CPU
50      ;AND MEMORY TESTS
51      ;*****
52
53      173000      =      GONOGO
54      ;*****
55      ;THE GO-NOGO CPU INSTRUCTION T_LST1 THRU TEST6
56      ;DO NOT MODIFY MEMORY
57      ;*****
58
59      ;*****
60      ;TEST1:
61      ;CHECK ALL SINGLE OPERAND INSTRUCTIONS
62      ;WITH DESTINATION MODE ZERO
63      ;*****
64
65      TEST1: NOV      @177777,SP      ;INITIALIZE SP TO CAUSE A DOUBLE
66      173000 012706 177777          ;BUS ERROR ON A TRAP
67
68      173004 012700 000340          ;HIGHEST PRIORITY
69      173010 106400                  ;DISABLE INTERRUPTS
70
71      ;SHOWN ARE THE CONTENTS OF THE REGISTER AND
72      ;CONDITION CODES THAT APPEAR AFTER THE
73      ;EXECUTION OF THE INSTRUCTION
74      ; REG      NZVC
75      ; -----
76      CLR      R1      ;000000      0100
77      COM      R1      ;177777      1001
78      NEG      R1      ;000001      0001
79      ROR      R1      ;100000      1000
80      ADC      R1      ;100001      1000
81      SEC      R1      ;100001      1001
82      ROL      R1      ;000003      0011
83      ABR      R1      ;000001      0011
84      SBC      R1      ;000000      0100
85      ASL      R1      ;000000      0100
86      INC      R1      ;000001      0000
87      DEC      R1      ;000000      0100
88      BNE      .

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SH#4

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89
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92      ;*****
93      ;TEST2:
94      ;CHECK ALL BYTE SINGLE OPERAND INSTRUCTIONS
95      ;WITH DESTINATION MODE ZERO
96      ;*****
97
98
99      TEST2: MOV8     @000377,R2     ;177777      1000
100     173050 105002          ;177400      0100
101     173052 105102          ;177777      1001
102     173054 105602          ;177776      1000
103     173056 105202          ;177777      1000
104     173060 105402          ;177401      0001
105     173062 105302          ;177400      0101
106     173064 000302          ;000377      1000
107     173066 106302          ;000376      1001
108     173070 106002          ;000377      1010
109     173072 106202          ;000377      1001
110     173074 106102          ;000377      1001
111     173076 105502          ;000000      0101
112     173100 105702          ;000000      0100
113     173102 001377          ;

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SH#5

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125 173104 012702 173264 TEST3: MOV #T3DATA,R2 ;MOVE DATA ADDRESS TO R2
126 173110 011201 MOV (R2),R1 ;MOVE TO (T3DATA) TO R1, (SM1)
127 173112 022231 CMP (R2)+,R1 ;CHECK DATA, (SM2)
128 173114 001377 BNE . ;LOOP IF INCORRECT DATA
129 173114 063201 ADD #0(R2)+,R1 ;ADD T3DATA TO R1, (SM3)
130 173120 165201 SUB #0-(R2),R1 ;SUBTRACT T3ATA FROM R1, (SM5)
131 173122 044201 BIC -(R2),R1 ;CLEAR R1 BY NAND WITH ITSELF, (SM4)
132 173124 056201 000004 BIS #4(R2),R1 ;INSERT ALL 1'S IN R1, (SM6)
133 173130 037201 000006 BIT #6(R2),R1 ;TEST ANY BITS SET, (SM7)
134 173134 001777 BEQ . ;LOOP IF NOT
135 173136 074101 XOR R1,R1 ;CLEAR R1 BY XOR WITH SELF
136 173140 001377 BNE . ;LOOP IF NOT ZERO
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148 173142 012701 173152 TEST4: MOV #JMP1,R1 ;LOAD ADDRESS FOR JUMP
149 173144 000111 JMP (R1) ;JUMP TO JMP1, (DM1)
150 173150 000777 BR . ;LOOP IF JUMP FAILS
151 173152 022121 JMP1: CMP (R1)+,(R1)+ ;ADJUST POINTER FOR JMP3 ADDRESS
152 173154 000131 JMP #0(R1)+ ;GET ADDR OF ADDR FOR JUMP TO JMP3, (DM3)
153 173156 173100 ;WORD JMP3 ;ADDRESS MODE 3 JUMP
154 173160 000101 000006 JMP3: JMP #6(R1) ;JUMP AHEAD BY 4 TO JMP6, (DM6)
155 173164 000777 BR . ;LOOP IF JUMP FAILED
156
```

SH #6

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158
159
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162
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165
166 173166 012701 173274 TEST5: MOV #T5DATA,R1 ;LOAD TEST DATA ADDRESS
167 173172 005767 000076 TST T5DATA ;SHOULD BE 100000, (DM6)
168 173176 100377 BPL . ;LOOP IF NOT MINUS
169 173200 105767 000070 TSTR T5DATA ;SHOULD BE ZERO, (DM6)
170 173204 001377 BNE . ;LOOP IF NOT ZERO
171 173206 105721 TSTB (R1)+ ;TEST LOW ORDER BYTE = 0, (DM2)
172 173210 001377 BNE . ;LOOP IF NOT ZERO
173 173212 105711 TSTB (R1) ;TEST HI ORDER BYTE = 200, (DM1)
174 173214 100377 BPL . ;LOOP IF NOT MINUS
175 173216 105741 TSTB -(R1) ;TEST LOW ORDER BYTE = 0, (DM4)
176 173220 001377 BNE . ;LOOP IF NOT ZERO
177 173222 005721 TST (R1)+ ;TEST (T5DATA) = 100000, (DM2)
178 173224 100377 BPL . ;LOOP IF NOT MINUS
179 173226 005711 TST (R1) ;TEST (T5DATA+2) = 0, (DM1)
180 173230 001377 BNE . ;LOOP IF NOT ZERO
181 173232 005741 TST -(R1) ;TEST (T5DATA) = 100000, (DM4)
182 173234 100377 BPL . ;LOOP IF NOT MINUS
183
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194 173236 012701 173300 TEST6: MOV #T6DATA,R1 ;LOAD DATA ADDRESS
195 173242 112102 MOVB (R1)+,R2 ;LOAD 377 IN R2
196 173244 141102 BICB (R1),R2 ;COMPLEMENT BITS 0,3,5,7 IN R2
197 173246 131102 BITB (R1),R2 ;TEST BITS 0,3,5,7 = 0
198 173250 001377 BNE . ;LOOP IF SET
199 173252 151102 BISH (R1),R2 ;SET BITS 0,3,5,7
200 173254 124102 CMPB -(R1),R2 ;TEST R2 = 377
201 173256 001377 BNE . ;LOOP IF NOT EQUAL
202
203 173260 000167 171522 JMP K805 ;GO TO KEYBOARD ROUTINE
204
205 173264 173264 T3DATA: .WORD T3DATA ;WARNING - THIS DATA IS POSITION
206 173266 173264 .WORD T3DATA ;DEPENDANT. DO NOT INSERT DATA
207 173270 177777 T3DATA4: .WORD 177777 ; WITHIN THE LIST
208 173272 173270 .WORD T3DATA4
209 173274 100000 T5DATA: .WORD 100000
210 173276 000000 .WORD 0
211 173300 125377 T6DATA: .WORD 125377
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SH#9

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173444 011203
173446 010213 177776
173452 105013
173454 105123
173456 105632
173460 105243
173462 105452
173464 105323
173466 000363 177777
173472 106332
173474 106072 177776
173500 106243
173502 106113
173504 105523
173506 121343
173510 001007
173512 156252 177774
173516 146223 177776
173522 136243 177776
173526 001401
173530 000000

TEST8:
CHECK ALL BYTE DESTINATION MODES WHILE EXECUTING
ALL BYTE INSTRUCTIONS FOR DESTINATION MODES NOT ZERO
DESTINATION MODES FOR EACH BYTE INSTRUCTION IS
SHOWN AS (DMBX) IN THE COMMENT FIELDS

CONTENTS AFTER INSTRUCTION EXECUTION
500 NZVC

TEST8: MOV (R2),R3 ;LOAD 500 INTO R3
MOV -2(R2),(R3) ;177777
CLRR (R3) ;177400 (DMB1) 0100
COMB (R3)+ ;177777 (DMB2) 0000
SBCB 0(R2)+ ;177777 (DMB3) 1001
INCB -(R3) ;177777 (DMB4) 1000
NECB 0-(R2) ;177401 (DMB5) 0001
DECB (R3)+ ;177400 (DMB2) 0101
SWAB -1(R3) ;000377 (DMB6) 1000
ASLB 0(R2)+ ;000370 (DMB3) 1010
RORB 0-2(R2) ;000377 (DMB7) 1010
ASRB -(R3) ;000377 (DMB4) 1001
ROLB (R3) ;000377 (DMB1) 1001
ADCB (R3)+ ;000000 (DMB2) 0101
CMPB (R3),-(R3) ;000000 (DMB4) 0101
BNE TBERR ;JBR, IF LOCATION IS NOT ZERO

DISB -4(R2),0-(R2) ;000377 (DMB5) 1001
DICB -2(R2),(R3)+ ;000000 (DMB2) 0101
BITB -2(R2),-(R3) ;000000 (DMB4) 0101
DEB TEST9 ;JBR, IF LOC. 500 IS ZERO
TBERR: HALT ;ERROR OCCURRED IN TEST8

SH#10

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173532 012702 173620
173536 010306
173540 005726
173542 011203
173544 004372 000002
173550 000000
173552 004772 000002
173556 000000
173560 022704 173302
173564 001020
173566 000167 171214
173572 005723
173574 001370
173576 021622
173600 001366
173602 000203
173604 000000
173606 005736
173610 001362
173612 002746 000002
173616 000207
173620 177777
173622 173572
173624 173606

TEST9:
CHECK "JSR" INSTRUCTION WITH DESTINATION MODE = 7
USE R1 AND THEN PC AS THE LINKAGE REGISTER

TEST9: MOV #TJSR,R2 ;INITIALIZE R2 WITH DATA ADDRESS
MOV R3,SP ;SET SP = 500
TST (SP)+ ;INCREMENT SP TO 502
MOV (R2),R3 ;SET R1 = 177777
JSR R3,02(R2) ;PERFORM JSR TO JSR7, (DM7)
HALT ;JSR DID NOT WORK
JSR PC,02(R2) ;PERFORM JSR TO JSR7P
TBERR: HALT ;JSR FAILED
CMP #TEST7,R4 ;WAS IT A DIAG COMMAND
BNE MEM ;JBR TO MEM TEST IF BOOT COMMAND
KBJMP: JMP #006 ;RESTART KEYBOARD DISPATCH ROUTINE
JSR7: TST (R3)+ ;INCREMENT RETURN PAST HALT AND
BNE TBERR ;JBR IF A HALT WAS NOT IN THE RETURN LOCATION

CMP (SP),(R2)+ ;TEST FOR AN ALL 1'S WORD ON THE STACK
BNE TBERR ;ERROR IF NOT
RTS R3 ;RETURN
HALT ;"RTS" RETURN FAILED
JSR7P: TST 0(SP)+ ;TEST THAT THE RETURN LOCATION IS A HALT
BNE TBERR ;ERROR IF NOT ZERO
ADD 02,-(SP) ;INCREMENT RETURN ADDRESS PAST HALT
RTS PC ;RETURN

TJSR: .WORD 177777 ;WARNING -
 .WORD 'SR7 ;THE ORDER OF THIS DATA IS POSITION DEPENDANT
TJSRP: .WORD JSR7P

SH #11

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373
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376
377          .SBTTL MEMORY DIAGNOSTICS
378          *****
379          ;*MEMORY TEST:
380          ;*THIS TEST CHECKS THE UPPER 4K OF MEMORY AND THEN
381          ;*CHECKS THE REMAINDER OF THE MEMORY UP TO 28K
382          *****
383          ;*CHECK UPPER 4K OF MEMORY
384
385          MEM:  CLR    SP                ;STARTING ADDRESS FOR TEST
386          173626 005906                ;UPPER BOUNDARY FOR 4K
387          173630 012705 017776        ;SET DATA = 0
388          173634 005003                ;SUBROUTINE CALL
389          173636 010701                ;GO WRITE MEMORY, (UPPER 4K)
390          173640 000424
391
392          ;*NOW SIZE THE REMAINDER OF MEMORY
393
394          MEMSIZE: MOV    #160000,R5     ;SET MAX ADDRESS
395          173642 012705 160000        ;SET POINTER FOR TIMEOUT
396          173646 012702 000006        ;KEEP PRIORITY AT 7
397          173652 012712 000340        ;STORE PC FOR TIMEOUT TRAP
398          173656 010742                ;RESET STACK POINTER
399          173660 012706 000502        ;CHECK FOR HIGHEST WRITABLE MEMORY
400          173664 005045
401
402          ;*RESTORE TRAPS CATCHER
403          173666 010701                ;SUBROUTINE CALL
404          173670 000167 171254        ;SET UP TRAP HALTS
405
406          ;*CHECK REMAINDER OF MEMORY
407
408          173674 010701                ;SUBROUTINE CALL
409          173676 000405                ;GO WRITE REMAINDER OF MEMORY
410          173700 022704 173626        ;HAS IT A DIAG COMMAND
411          173704 001730                ;BR TO KEYBOARD ROUTINE 'F YES
412          173706 000167 171332        ;GO OO BOOT
  
```

SH #12

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414          *****
415          ;*SUBROUTINE TO WRITE, READ & VERIFY MEMORY
416          ;*
417          ;*CALLING SEQUENCE
418          ;*   SET R3=0
419          ;*   SET SP TO LOW ADDRESS FOR VERIFICATION
420          ;*   SET R5 TO HIGH ADDRESS FOR VERIFICATION
421          ;*   MOV PC,R1
422          ;*   BR MEMDO
423          ;*
424          ;*SUBROUTINE ONLY RETURNS IF NO ERROR IS DETECTED
425          ;*THE CONTENTS OF R2 ARE LOST.
426          ;*THE TEST CONSISTS OF A MEMORY ADDRESS & DATA STORAGE TEST
427          *****
428
429          ;*
430          ;*
431          ;*
432          ;*DUAL MEMORY ADDRESS TEST:
433          ;*THIS TEST WRITES ALL MEMORY WITH ITS ADDRESS AND
434          ;*THEN READS AND VERIFIES ALL MEMORY
435          *****
436
437          MEMDO: MOV    SP,R2            ;COPY STARTING ADDRESS
438          173712 010602                ;STORE ADDRESS AT ADDRESS
439          173714 010222                ;FINISHED WITH ADDRESSES?
440          173716 020205                ;NO CONTINUE
441          173720 101775                ;YES, CHECK DATA
442          173722 024202                ;BR IF NO COMPARISON ERROR
443          173724 001402                ;STORE EXPECTED DATA IN R3
444          173726 010203                ;MEMORY ADDRESS ERROR, EXPECTED DATA IS IN R3
445          173730 000000                ; BAD DATA IS POINTED TO BY ADDRESS IN R2
446          ;   TYPE "P" TO CONTINUE TEST
447          173732 020206                ;FINISHED CHECK?
448          173734 001372                ;BR IF NOT FINISHED
  
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SH#13

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DATA STORAGE TEST:
THE STEPS OF THIS TEST ARE:
1. FILL MEMORY WITH ZEROS
2. WALK AN ALL 1'S WORD THRU MEMORY & VERIFY EACH LOCATION
3. FILL MEMORY WITH ONES
4. WALK AN ALL 0'S WORD THRU MEMORY & VERIFY EACH LOCATION
BY PERFORMING THESE STEPS ALL BIT POSITIONS ARE CHECK FOR 0/1 STORAGE
AND THE SENSE AMPS ARE STRESSED IN SEMICONDUCTOR MEMORIES

173736	010322	MEMT:	MOV	R3,(R2)+	MOVE BACKGROUND DATA TO MEMORY
173740	020205		CMP	R2,R5	DONE?
173742	101775		BLOS	MEMT	IF MEMORY NOT FILLED
173744	005103		COM	R3	COMP. TEST DATA
173746	010342	WALK:	MOV	R3,=(R2)	LOAD TEST DATA IN MEMORY LOCATION @(R2 - 2)
173750	020312		CMP	R3,(R2)	CHECK FOR CORRECT DATA
173752	001401		BEG	DCONT	IF DATA GOOD
173754	000000	MEMERD:	HALT		HALT, BAD DATA, EXPECTED DATA IS IN R3
					BAD DATA IS POINTED TO BY ADDRESS IN R2
					TYPE "P" TO CONTINUE TEST
173756	005103	DCONT:	COM	R3	COMP. TEST DATA TO GET PREVIOUS BACKGROUND DATA
173760	010312		MOV	R3,(R2)	RESTORE BACKGROUND DATA FOR PRESENT MEMORY LOCATION
173762	005103		COM	R3	RESTORE TEST DATA FOR THIS PASS
173764	020206		CMP	R2,SP	DONE?
173766	001367		BNE	WALK	IF TEST IS NOT COMPLETED FOR ENTIRE MEMORY
173770	005703		TST	R3	DONE WALKING 1'S & 0'S ? (0'S ARE DONE LAST)
173772	001361		BNE	MEMT	IF WALKING 0'S HAS NOT BEEN DONE
173774	000161		JMP	2(R1)	RETURN TO CALLER

SH#14

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.SBTTL ROM AREA 165000 - 165777
.IIF NDF SBOOTS, SBOOTS=165000
*****
THIS AREA OF ROM CONTAINS THE KEYBOARD DISPATCH
ROUTINE AND THE LOADER PROGRAMS
*****
SBOOTS

.SBTTL KEYBOARD DISPATCH ROUTINE
*****
KEYBOARD DISPATCH ROUTINE:
THIS ROUTINE OUTPUTS THE PROMPT CHARACTERS AND
INTERPRETS AND EXECUTES THE COMMAND STRINGS
*****

```

165000	012700	165734	KDDG:	MOV	MSG0,R0	OUTPUT -> <?><LF>
165004	000402			BR	PRINT	BRANCH TO INDICATE A BAD COMMAND
165006	012700	165736	KDD3:	MOV	MSG,R0	OUTPUT -> <CR><LF><'S><0>
165012	112002		PRINT:	MOVB	(R0)+,R2	PRINT A CHARACTER
165014	010703			MOV	PC,R3	COPY PC FOR RETURN
165016	000440			BR	PUTCHR	PRINT CHARACTER
165020	001374			BNE	PRINT	IF MORE TO PRINT
165022	013701	177562	READ:	MOV	TKB,R1	CLEAR KEYBOARD RBUF
165026	010703			MOV	PC,R3	COPY PC FOR RETURN
165030	000425			BR	GETCHR	GET AND ECHO CHAR
165032	000302			SWAB	R2	ROTATE CHAR
165034	001774			BEG	READ	IF 2ND CHAR NOT READ
165036	042702	020040		BIC	#BIT5,13,R2	CLEAR BITS 5 & 13 OF COMMAND
165042	012004		SEARCH:	MOV	(R0)+,R4	(ALWAYS MAKES COMMAND UPPER CASE ASCII)
165044	001755			BEG	KDDG	COPY -> FUNCTION ADDRESS
165046	020220			CMP	R2,(R0)+	IF END OF LIST, BR & PRINT<?><LF>
165050	001374			BNE	SEARCH	TO INDICATE A BAD COMMAND
165052	005710			TST	(R0)	SEARCH FOR MATCHING COMMAND
165054	001410			BEG	DOIT	IF NO MATCH MADE
165056	010701			MOV	PC,R1	IF R0 IS ZERO, THEN THE PRESENT COMMAND
165060	000445			BR	GETNUM	IS "00" & TRAPS ARE NOT SET UP
165062	010701			MOV	PC,R1	COPY PC FOR RETURN
165064	000167	000060		JMP	TRAPS	GET OPTIONAL VALUE FOR CMD
165070	032704	002000		BIT	#BIT10,R4	INITIALIZE TRAPS
165074	001401			BEG	BTCONM	SUBROUTINE CALL
165076	000114		DOIT:	JMP	(R4)	GO SET TRAPS HALTS
165100	000167	006176	BTCONM:	JMP	TEST7	TEST BIT 10 TO DISTINGUISH A BOOT

```

TEST7
ADDRESS FROM A DIAGNOSTIC ADDRESS
IF BOOT
PERFORM DIAGNOSTIC OR "00" COMMAND
DIAGNOSTIC (CPU & MEMORY) TESTS BEFORE BOOT

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SH#15

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.SBTTL GETCHR = GET & ECHO CHARACTER

SUBROUTINE TO READ & ECHO A CHARACTER
THE CHARACTER IS RETURNED IN R2
THE CALLING SEQUENCE IS:
MOV PC,R3
BR GETCHR
TO JUST OUTPUT A CHARACTER ENTER AT "PUTCHR"

GETCHR: TSTB #0TKS ;CHAR READY
BPL GETCHR ;BR IF NOT
CLRB R2 ;CLEAR FOR TRANSFER
BISB #0TKB,R2 ;TRANSFER CHAR
PUTCHR: TSTB #0TFS ;PRINTER READY
BPL PUTCHR ;BR IF NOT
MOV R2,#0TFS ;PRINT CHAR
CMP (R3)+,(R3)+ ;INDEX POINTER TO BR + 4
BICB #0PB,R2 ;CLEAR PARITY BIT
JMP -2(R3) ;RETURN TO BR + 2

RETURN INSTRUCTIONS FOR SUBROUTINES ENTERED BY
MOV PC,R1
BR XXXX

X1RTN: TST (R1)+ ;SET POINTER TO RTN TO BRANCH+2
JMP (R1) ;RETURN

SUBROUTINE TO SET UP TRAP & DEVICE INTERRUPT HALTS
CALLING SEQUENCE
MOV PC,R1
JMP TRAPS
THE CONTENTS OF R2 IS LOST, R2 RETURNS WITH ZERO

TRAPS: MOV #500,SP ;INITIALIZE STACK POINTER
MOV #400,R2 ;POINT R2 TO THE TOP OF THE VECTOR AREA
TCONT: CLR -(R2) ;PUT HALT IN LOCATION AFTER TRAP VECTOR
MOV R2,-(R2) ;POINT TRAP VECTOR TO HALT
TST R2 ;IF R2=0 TRAPS ARE ALL DONE
BNE TCONT ;BR IF NOT DONE
JMP 4(R1) ;RETURN TO CALLER

SH#16

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.SBTTL GETNUM = GET OCTAL NUMBER INTO R0

THIS SUBROUTINE READS A CHARACTER, VERIFIES THAT IT
IS A VALID OCTAL NUMBER, AND STORES IT IN R0
THE CALLING SEQUENCE IS:
MOV PC,R1
BR GETNUM
THE CONTENTS OF R2 & R3 ARE LOST

GETNUM: CLR R0 ;INITIALIZE RESULT
28: CLR R2 ;CLEAR FOR BYTE XFER
MOV PC,R3 ;COPY PC FOR RETURN
BR GETCHR ;GET & ECHO CHAR
CMPB R2,#0CR ;TERMINATED VIA CR?
BEQ X1RTN ;RETURN IF SO
SUB #'0,R2 ;CHECK FOR OCTIT
ADD #'0-'0,R2 ;"
OCC #000 ;BR IF NOT
ASL R0 ;MAKE ROOM FOR IT IN RESULT
ASL R0 ;"
ASL R0 ;"
BIS R2,R0 ;PUT IT IN RESULT
BR 28

.SBTTL O7 = HALT FOR MICRO-ODT FUNCTIONS

HALT FOR ODT OPERATIONS
WIT "P" TO RETURN TO KEYBOARD DISPATCH ROUTINE
PROVIDED PC("R7") IS UNALTERED

OO: HALT ;LET THE MICRO-CODE TAKE OVER
BR #005 ;RETURN TO KEYBOARD DISPLAY ROUTINE

SH#17

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645 165242 005000      BOOT: CLR    R0          ;DEFAULT TO UNIT ZERO
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651 165244 012703 000004  BTSTP: MOV    #4,R3      ;SET TIMEOUT VECTOR TO RETURN TO
652 165250 012713 165006      MOV    #KBCS,(R3)    ; KEYBOARD DISPATCH ROUTINE
653 165254 012401      MOV    (R4)+,R1      ;COPY COMMAND STATUS REG &
654
655 165256 010506      MOV    R5,SP        ;POINT R4 TO BEGINNING OF BOOT ROUTINE
656
657
658 165260 000005      MOV    R5,SP        ;SET TO TOP OF MEMORY
659 165262 000114      RESET
                                ; (THE MEMORY TEST LEAVES R5 POINTING
                                ; TO THE TOP OF MEMORY)
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SH#19

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676 165264 177170      .SBTTL RXV11 - FLOPPY DISK BOOTSTRAP
677 165266 012704      ;*****
678 165270 267          ;THIS ROUTINE PERFORMS A BOOT FROM THE RX01 FLOPPY DRIVE
679 165271 247          ;UPON ENTERING THIS ROUTINE :
680 165272 131700      ;* R0 = DEVICE NUMBER
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709 165356 103363      ;* R1 = COMMAND/STATUS REGISTER ADDRESS
710 165360 112761      ;*
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RX11:
        .ENABLE LBB
        .WORD  RXCS          ;RX11 CONTROL/STATUS REGISTER
        MOV    (PC)+,R4      ;COPY COMMAND/STATUS BITS
        .BYTE  2001401201611 ;TR, DONE, UNIT 1, READ, GO
        .BYTE  2001401001611 ;TR, DONE, UNIT 0, READ, GO
        BITB  (PC),R0        ;WHICH UNIT?
                                ;LOW BYTE OF NEXT MUST BE 00 000 001
                                ;BR IF UNIT 1, R4 IS OK
                                ;SELECT UNIT 0, MOVE HIGH BYTE TO LOW
                                ;CLEAR TIMING REGISTER
                                ;'TR' OR 'DONE' SET?
                                ;BR IF DONE
                                ;INCREMENT TIMING COUNTER
                                ;THIS IS TO INCREASE THE TIME OF LOOP
                                ;BR IF TIME HAS NOT EXPIRED
                                ;HALT, 'DONE' NOT SET --> TIMEOUT
                                ;RETURN TO KEYBOARD DISPATCH ROUTINE('R')
                                ;SET READ SEQUENCING BITS
                                ;SET FOR READ SEQUENCE
                                ;COMMAND: 'READ' THEN 'EMPTY BUFFER'
                                ;CHANGE 'READ(6)' TO 'EMPTY BUFFER(2)'
                                ;LOW BYTE OF NEXT MUST BE 0X 000 100
                                ;'ERR', 'TR', OR 'DONE' SET?
                                ;BR IF BOOT ERROR
                                ;BR IF READ SEQUENCE
                                ;'TR' OR 'DONE' SET?
                                ;DONE, GO TEST FOR 240 AT 0
                                ;STORE DATA
                                ;GO WAIT FOR 'TR' OR 'DONE'
                                ;READ COMMAND SEQUENCE:
                                ; 1ST - R3=1, CARRY=1
                                ; 2ND - R3=0, CARRY=1
                                ; 3RD - R3=0, CARRY=0
                                ;3RD TIME LOAD EMPTY BUFFER COMMAND
                                ; 1ST TIME LOAD SECTOR 0 1
                                ; 2ND TIME LOAD TRACK 0 1
                                ;CONTINUE READ SEQUENCE
                                ;ANY ERROR?
                                ;BR IF ERROR
                                ;240 MUST BE AT ZERO
                                ;BR IF ERROR
                                ;START SECONDARY BOOT

```

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681
682 165274 001001      BNE    129
683 165276 000304      SWAB   R4
684 165302 005002      129: CLR    R2
685 165302 105711      1218: TSTB  (R1)
686 165304 001005      BNE    138
687 165306 005202      INC    R2
688 165310 005702      TST   R2
689 165312 001373      BNE    1218
690 165314 000000      HALT
691 165316 000552      BR    KBJMP2
692 165320 012703 000003  138: MOV    #3,R3
693 165324 000261      SEC
694 165326 110411      148: MOVB  R4,(R1)
695 165330 141704      BICB  (PC),R4
696
697 165332 031104      168: BIT   (R1),R4
698 165334 001776      BEQ   168
699 165336 100414      BMI   208
700 165340 103405      BCS   168
701 165342 131104      BITB  (R1),R4
702 165344 100011      OPL   2,S
703 165346 116123 000002  MOVB  2(R1),(R3)+
704 165352 000767      BR    164
705 165354 006203      188: ASR   R3
706
707
708
709 165356 103363      BCC   148
710 165360 112761 000001 000002  MOVB  #1,2(R1)
711
712 165366 000761      BR    164
713 165370 005721      208: TST   (R1)+
714 165372 100522      BMI   STERN
715 165374 122737 000240 000000  CMPB  #240,000
716 165402 001116      BNE   STERN
717 165404 005007      CLR   PC

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SH#19

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.DSABLE L88

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.SBTTL ABSLDR - ABSOLUTE BINARY LOADER -- V007A
*****
** INPUT FORMAT --
** FRAME -1 001
** -2 000
** -3 BYTE COUNT - LOWER ORDER
** -4 BYTE COUNT - HIGHER ORDER
** -5 LOAD ADDRESS - LOWER ORDER
** -6 LOAD ADDRESS - HIGHER ORDER
** , DATA
** , PLACED
** , HERE
** CSM - LAST FRAME CONTAINS THE CHECKSUM
**
** IF THE BYTE COUNT IS EQUAL TO 6, THE LOAD ADDRESS
** SPECIFIED WILL BE CONSIDERED TO BE THE DESIRED JUMP
** ADDRESS, IF THIS ADDRESS IS ODD, THE LOADER WILL HALT.
**
** IF THE BYTE COUNT IS > 6, DATA WILL BE LOADED INTO MEMORY,
**
** PROGRAMMING CONSIDERATIONS AND CAUTIONS - THE TOP THREE WORDS
** OF MEMORY ARE USED FOR THE LOADER SP STACK
**
** ALL GENERAL REGISTERS ARE USED
*****
AR: .WORD TKS ;DL11 COMMAND STATUS REGISTER
HALT ;ENTER SMR SETTINGS INTO R4 USING MICRO-ODT
; THEN TYPE "P" TO PROCEED
;BR TO CHECK FOR OPTIONAL CSR
AL: .WORD TKS ;DL11 COMMAND STATUS REGISTER
CLR R4 ;PSEUDO SWITCH REGISTER CLEARED
DEVNUM: TST R0 ;CHECK FOR OPTIONAL CSR
BEQ ABSL ;IF NONE, GO TO ABSOLUTE LOADER WITH R1=CSR=177560
MOV "0,R1 ;LOAD OPTIONAL CSR INTO R1

;MEMORY SIZE - THE "BTSTP" ROUTINE HAS ALREADY POINTED SP TO
;THE HIGHEST WRITABLE MEMORY ADDRESS
ABSL: MOV R1,(SP) ;-> READER CSR
L.LOAD: MOV (SP),-(SP) ;MAKE 2 COPIES FOR L.READ

```

SH#20

SH#21

```
766 165432 012705 165542 L.LD1: MOV #L.READ,L.PTR ;-> READ ROUTINE
769 165436 005001 CLR L.ADR ;CLEAR THE ROAD ADDRESS
770 165440 010446 L.LD1B: MOV R4,-(SP) ;PICK UP THE CONTENT OF
771 ;THE SOFTWARE SWITCH REGISTER
772 165442 006016 ROR #SP ;CHECK RELOCATION FACTOR
773 165444 103402 BCS L.LD1C ;JUMP IF SOME RELOCATION NEEDED
774 165446 005016 CLR #SP ;USE ADDRESS SPECIFIED ON THE TAPE
775 165450 000403 BR L.LD2 ;GO DO LOAD
776 165452 006316 L.LD1C: ASL #SP ;CHECK FOR NON-ZERO
777 165454 001001 BNE L.LD2 ;JUMP IF LOAD ADDRESS SPECIFIED
778 165456 010116 MOV L.ADR,#SP ;OTHERWISE CONTINUE LOADING FROM LAST LOAD
779
780 ;* LOOK FOR THE BEGINNING OF A BLOCK
781
782 165460 005000 L.LD2: CLR L.CKSM ;INITIALIZE CHECKSUM
783 165462 004715 JSR PC,#L.PTR ;READ A FRAME
784 165464 105303 DECB L.BYT ;CHECK FOR +1 (START OF A BLOCK)
785 165466 001374 BNE L.LD2 ;LOOP UNTIL +1 IS FOUND
786 165470 004715 JSR PC,#L.PTR ;READ ANOTHER FRAME
787
788 ;*
789 ;* INPUT AND SAVE BYTE COUNT, IF BYTE COUNT IS EQUAL TO 6
790 ;* GO TO PROCEED JUMP
791 ;*
792
793 165472 004767 000074 JSR PC,L.GWRD ;GET FULL BYTE COUNT
794 165476 010402 MOV R4,L.BC ;
795 165500 002702 177774 ADD #-4,L.BC ;SUBTRACT 4 TO MAKE BYTE COUNT CORRECT
796 165504 022702 000002 CMP #2,L.BC ;HAS BYTE COUNT EQUAL TO 6?
797 165510 001436 BEQ L.JMP ;JUMP IF NO DATA (E.G. - JUMP BLOCK)
798 165512 004767 000054 JSR PC,L.GWRD ;GET LOAD ADDRESS
799 165516 001604 ADD #SP,R4 ;GENERATE ACTUAL ADDRESS
800 165520 010401 MOV R4,L.ADR ;AND PUT IT INTO THE PROPER CELL
801
802 ;*
803 ;* READ IN REMAINDER OF DATA
804 ;* IF THE LOADER HALTS AT L.BAD, A CHECKSUM ERROR
805 ;* HAS OCCURED, R3 WILL CONTAIN THE EXPECTED CHECKSUM,
806 ;* AND R0 WILL CONTAIN THE DEVIATION FROM THE EXPECTED
807 ;* CHECKSUM,
808 ;*
809 165522 004715 L.LD3: JSR PC,#L.PTR ;READ A FRAME
810 165524 002004 BGE L.LD4 ;BRANCH IF MORE DATA REMAINS
811 165526 105700 TSTB L.CKSM ;IF CHECKSUM IS
812 165530 001753 BEQ L.LD2 ;CORRECT, THEN CONTINUE
813 165532 000000 L.BAD: HALT ;CHECKSUM ERROR
814 165534 000751 BR L.LD2 ;PRESS CONTINUE TO IGNORE CHECKSUM
815 165536 110321 L.LD4: MOVB L.BYT,(L.ADR)+ ;STORE 8 BITS AT A TIME
816 165540 010770 BR L.LD3 ; THE RE-LOOP
```

SH#22

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818 ;*
819 ;* INPUT A FRAME, DECREMENT BYTE COUNT, AND ACCUMULATE CHECKSUM
820 ;*
821
822 165542 016603 000006 L.READ: MOV 6(SP),L.BYT ;DEVICE ADDRESS TO L.BYT
823 165546 105213 INCB #L.BYT ;SELECT READER
824 165550 105713 L.R1: TSTB #L.BYT ;DONE?
825 165552 100376 BPL L.R1 ;NO
826 165554 116303 000002 MOVB 2(L.BYT),L.BYT ;GET CHARACTER
827 165560 042703 177400 BIC #177400,L.BYT ;CLEAR GARBAGE BITS
828 165564 060300 ADD L.BYT,L.CKSM ;ADD TO CHECKSUM
829 165566 005302 DEC L.BC ;DECREMENT BYTE COUNT BY ONE
830 165570 000207 RTS PC
831
832 ;*
833 ;* ASSEMBLE ONE FULL WORD OF DATA
834 ;*
835 165572 004715 L.GWRD: JSR PC,#L.PTR ;GET ONE CHARACTER
836 165574 010304 MOV L.BYT,R4 ;SAVE R3 IN TEMPORARY
837 165576 004715 JSR PC,#L.PTR ;GET ANOTHER FRAME
838 165600 000303 SWAB L.BYT ;PLACE ANOTHER FRAME
839 165602 050304 BIS L.BYT,R4 ;ASSEMBLE BOTH FRAMES INTO A COMPLETE WORD
840 165604 000207 RTS PC ;RETURN
841
842 ;*
843 ;* CHECK CORRECTNESS OF JUMP ADDRESS
844 ;* HALT IF ADDRESS IS ODD, JUMP TO PROGRAM IF ADDRESS IS EVEN
845 ;*
846 165606 004767 177760 L.JMP: JSR PC,L.GWRD ;GET POSSIBLE TRANSFER ADDRESS
847 165612 004715 JSR PC,#L.PTR ;GET CHECKSUM
848 165614 105700 TSTB L.CKSM ;IF INCORRECT
849 165616 001345 BNE L.BAD ;GO TO CHECKSUM HALT ADDRESS
850 165620 006204 ASR R4 ;GET LOW ORDER BIT
851 165622 103002 BCC L.JMP1 ;SKIP IF ADDRESS IS EVEN
852 165624 000000 HALT ;OTHERWISE HALT
853 165626 000704 BR L.LD1B ;RETURN TO START OF LOADING LOOP
854 165630 000304 L.JMP1: ASL R4 ;RESTORE REGISTER
855 165632 001604 ADD #SP,R4
856 165634 000114 JMP #R4 ;JUMP TO USER
857
858
859 ;*****
860 ;*BOOT ERROR!
861 ;*A HALT HERE INDICATES A BOOT ERROR HAS OCCURRED
862 ;*
863 ;*MIT "P" TO RETURN TO THE KEYBOARD ROUTINE,
864 ;* PROVIDED THE PC IS UNALTERED
865 ;*****
866
867 165636 005741 BTERR1: TST #(R1) ;POINT R1 AT ERROR REGISTER FOR RK11
868 165640 011102 BTERR: MOV (R1),R2 ;MOVE CONTENTS OF ERROR REG TO R2
869 165642 000000 HALT
870 165644 000167 177136 K9JMP2: JMP #R0 ;RETURN TO KEYBOARD DISPLAY ROUTINE
871
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SH#23

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07J
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087
088 165650 177404          RK111  .WORD  RKCS          J=> CONTROL/STATUS REG.
089 165652 052700 000010  28:    BIS    #10,R0      JSHIFT UNIT # TO BITS 15 - 13
090 165656 006300          .      ASL    R0          J
091 165660 103376          .      BCC   Z8          J
092 165662 010061 000006  .      MOV    R0,6(R1)    JMOVE IN TO RKDA REG.
093 165666 005000          .      CLR   R0          JCLEAR UNIT #
094 165670 062700 000005  DSKRD: ADD   #5,R0      JLOAD DISK READ COMM
095 165674 000400          .      BR    OTHER      JUNNECESSARY INSTRUCTION

```

SH#24

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897
898
899 165676 012761 177000 000002 OTHER: MOV    #256,*2,2(R1) JLOAD WORD COUNT OR BYTE COUNT
900 165704 010011          .      MOV   R0,(R1)    JLOAD READ FUNCTION & GO
901 165706 005003          .      CLR   R3          JCLEAR REG FOR TIMING INTERFACE TIMEOUT
902 165710 105711          TDONE: TSTB  (R1)      JTEST FOR DONE
903 165712 100405          .      BMI  DONE       JBR IF DONE
904 165714 005203          .      INC   R3          JINCREMENT COUNTER
905 165716 005703          .      TST  R3          JTHIS IS TO INCREASE TIME OF LOOP
906 165720 001373          .      BNE  TOONE      JTEST FOR TIMEOUT
907 165722 000000          .      HALT          JHALT, "DONE" NOT SET --> TIMEOUT
908 165724 000747          .      BR    KBJMP2    JRETURN TO KEYBOARD DISPATCH ROUTINE("S")
909 165726 005711          DONE:  TST  (R1)      JERRORS ?
910 165730 100742          .      BMI  BTERR1    JBR IF ERROR
911 165732 005007          .      CLR   PC        JSTART SECONDARY BOOT
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.OSABLE LSB

SH#25

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922 165734 005077 MSG0: .ASCII <'?'<LF> JERRONEOUS COMMAND INDICATOR
923 165736 005015 000044 MSG: .ASCII <CR><LF><'S><0> JREADY PROMPT OUTPUT
924
925
926
927
928
929
930 165742 173026 CTABLE: MEM JCOMMAND TC DO JUST MEMORY TEST
931 165744 040530 .ASCII /XM/
932 165746 165406 AR JCOMMAND TO DO CPU & MEMORY TESTS AND
933 165750 051101 .ASCII /AR/ JTHE ABSOLUTE LOADER WITH A RELOCATABLE PROGRAM
934
935 165752 165414 AL JSAME COMMAND AS "AR",EXCEPT NO RELOCATION DESIRED
936 165754 040101 .ASCII /AL/
937 165756 165204 RX11 JSAME AS "AR",EXCEPT THE FLOPPY BOOT IS
938 165760 054104 .ASCII /OX/ JEXECUTED IN PLACE OF THE ABSOLUTE LOADER
939
940 165762 165650 RK11 JSAME AS "AR", EXCEPT THE DISK DRIVE BOOT
941 165764 045504 .ASCII /OK/ JIS EXECUTED IN PLACE OF THE ABSOLUTE LOADER
942
943 165766 173302 TEST7 JCOMMAND TO DO JUST THE CPU TEST
944 165770 041530 .ASCII /XC/
945 165772 165230 OD JCOMMAND TO HALT FOR ODT OPERATION
946 165774 042117 .ASCII /OD/ JWARNING =
947 JTHE "OD" COMMAND MUST BE THE LAST COMMAND IN THE LIST
948 B JINDICATION OF END OF TABLE
949 165776 000000
950
951 000001 .END
  
```

SH#2A

ABSL 163426	ADCONT 173732	ADDRT 173714	AL 165414
AR 165306	BIT10 = 002000	BIT15 = 100000	BITS,1 = 020040
BOOT 165242	BTCOMM 165100	BTERR 165040	BTERR1 165036
BTSTP 165204	CHECK 173722	CR = 000015	CTABLE 165742
DCONT 173756	DEVNUM 165420	DOIT 165076	DONE 165726
DSKRD 165670	GETCHR 165104	GETNUM 165174	GONOGO = 173000
JMP1 173152	JMP3 173100	JBR7 173572	JBR7P 173606
KBD0 165000	KD03 165006	KDJMP 173566	KDJMP2 165644
LF = 000012	L,ADR = X000001	L,BAD 165532	L,BC = X000002
L,BYT = X000003	L,CKSM = X000000	L,GWRD 165572	L,JMP 165606
L,JMP1 165030	L,LD1 165432	L,LO1B 165440	L,LD1C 165452
L,LD2 165460	L,LD3 165522	L,LD4 165536	L,LOAD 165430
L,PTR = X000005	L,READ 165542	L,R1 165550	MEM 173626
MEMD0 173712	MEMERA 173730	MEMERD 173754	MEMSIZ 173642
MEMT 173736	MSG 165736	MSG0 165734	OD 165236
OTHEP 165676	PC = X000007	PCC8 = 177550	PRINT 165012
PUTCHR 165120	READ 165026	RKCS = 177400	RK11 165650
RXCS = 177170	RX11 165264	R0 = X000000	R1 = X000001
R2 = X000002	R3 = X000003	R4 = X000004	R5 = X000005
SEARCH 165042	SP = X000006	TCONT 165100	TDONE 165710
TEST1 173000	TEST2 173044	TEST3 173104	TEST4 173142
TEST5 173166	TEST6 173236	TEST7 173302	TEST8 173444
TEST9 173532	TJBR 173620	TJBRP 173624	TKB = 177562
TKS = 177560	TPB = 177566	TPS = 177564	TRAPS 165150
T3DATA 173264	T3DAY4 173270	T5DATA 173274	T6DATA 173300
T7DATA 173436	T7ERR 173434	T8ERR 173530	T9ERR 173556
WALK 173746	X1RTN 165144	SBDOIS = 165000	. = 166000

ERRORS DETECTED: 0

#M9400,M9400=RM9400/DSIERFZ
 RUN-TIME: 3 6 0 SECONDS
 CORE USED: 4K

